



**Qualification Specification for:**

**OCN NI Level 2 Certificate in Art and Design**

**➤ Qualification No: 603/4984/0**

## Qualification Regulation Information

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Qualification Title: **OCN NI Level 2 Certificate in Art and Design**  
Qualification Number: 603/4984/0

Operational start date: 15 August 2019  
Operational end date: 31 July 2029  
Certification end date: 31 July 2031

Qualification operational start and end dates indicate the lifecycle of a regulated qualification. The operational end date is the last date by which learners can be registered on a qualification. Learners have up to the certificate end date to complete the qualification and claim their certificate.

All OCN NI regulated qualifications are published to the Register of Regulated Qualifications ( <http://register.ofqual.gov.uk/> ). This site shows the qualifications and awarding organisations regulated by CCEA Regulation and Ofqual.

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## Foreword

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This document explains OCN NI's requirements for the delivery and assessment of the following regulated qualification:

→ **OCN NI Level 2 Certificate in Art and Design**

This specification sets out:

- Qualification features
- Centre requirements for delivering and assessing the qualification
- The structure and content of the qualification
- Assessment requirements for the qualification
- OCN NI's quality assurance arrangements for the qualification
- Administration

OCN NI will notify centres in writing of any major changes to this specification. We will also publish changes on our website at [www.ocni.org.uk](http://www.ocni.org.uk)

This specification is provided online, so the version available on our website is the most up to date publication. It is important to note that copies of the specification that have been downloaded and printed may be different from this authoritative online version.

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## About Regulation

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### OCN NI

Open College Network Northern Ireland (OCN NI) is a regulated Awarding Organisation based in Northern Ireland. OCN NI is regulated by CCEA Regulation to develop and award professional and technical (vocational) qualifications from Entry Level up to and including Level 5 across all sector areas. In addition, OCN NI is regulated by Ofqual to award similar qualification types in England.

### The Regulated Qualifications Framework: an overview

The Regulated Qualifications Framework (RQF) was introduced on 1<sup>st</sup> October 2015: the RQF provides a single framework for all regulated qualifications.

#### Qualification Level

The level indicates the difficulty and complexity of the knowledge and skills associated with any qualification. There are eight levels (Levels 1-8) supported by three 'entry' levels (Entry 1-3).

#### Qualification Size

Size refers to the estimated total amount of time it could typically take to study and be assessed for a qualification. Size is expressed in terms of Total Qualification Time (TQT), and the part of that time typically spent being taught or supervised, rather than studying alone, is known as Guided Learning Hours (GLH).

## Qualification Summary

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### Sector Subject Area

9.2 Crafts, creative arts and design

### Qualification Aim

The OCN NI Level 2 Certificate in Art and Design qualification has been developed to provide learners with an opportunity to develop the knowledge, understanding and skills needed to contribute to art and design activities.

### Qualification Objectives

The objectives of the qualification are to enable learners to:

- develop creative, imaginative and intuitive skills when undertaking art and design activities
- develop practical skills when experimenting/exploring with a broad range of methods and materials

The qualification provides flexibility and choice in the delivery of units and provides learners with the opportunity to specialise in preferred areas of art and design.

### Progression

The qualification will provide learners with the opportunity to progress to level 3 qualifications in art and design and/or broader arts qualifications. It may also lead to employment/self-employment within the creative and cultural industries.

### Grading

Grading for this qualification is Pass/Fail.

### Qualification Target Group

The qualification is targeted at individuals wishing to pursue a career in Art and Design and/or who wish to develop their skills in this area.

## NI Entitlement Framework

The Department of Education sets out the minimum number and range of courses a school should offer at Key Stage 4 and Post-16. The Entitlement Framework (EF) is the Post-14 curriculum which puts the needs of pupils first. It aims to provide access for pupils to a broad and balanced curriculum to enable them to reach their full potential no matter which school they attend or where they live.

The Entitlement Framework is designed to ensure equity and access to educational opportunities for all learners and enables schools to offer a broad and balanced, economically relevant curriculum to meet the needs and aspirations of all pupils. It will guarantee that all pupils have access to a minimum number of courses at Key Stage 4 and Post-16, of which at least one third must be general and one third applied.

The OCN NI Level 2 Certificate in Art and Design has been approved by the Department of Education and added to the NIEFQAN file.

For further information visit: <https://www.education-ni.gov.uk/articles/qualifications>

## Entry Requirements

There are no formal restrictions on entry. No prior knowledge of art and design is required. Learners should be at least 14 years of age on completion of the qualification and receive appropriate advice and guidance on the suitability of the qualification.

## Qualification Support

A Qualification Support pack is available for OCN NI centres within the login area of the OCN NI website (<https://www.ocnni.org.uk/my-account/>), which includes additional support for teachers, eg planning and assessment templates, guides to best practice, etc.

## Delivery Languages

This qualification is available in English only at this time. If you wish to offer this qualification in Welsh or Irish (Gaeilge) then please contact OCN NI who will review demand and provide as appropriate.

## Centre Requirements for Delivering the Qualification

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### Centre Recognition and Qualification Approval

New and existing OCN NI recognised centres must apply for and be granted approval to deliver the qualification prior to the commencement of delivery.

### Centre Staffing

Centres are required to have the following roles in place as a minimum, although a member of staff may hold more than one role\*:

- Centre contact
- Programme Co-ordinator
- Tutor
- Assessor
- Internal Verifier

\*Note: A person cannot be an internal verifier for their own assessments.

### Tutors

Tutors delivering the qualification should have a minimum of one year's relevant experience in the area of art and design, and qualified to at least one level higher than the qualification.

### Assessors

The qualifications are assessed within the centre and are subject to OCN NI's quality assurance processes. Units are achieved through internally set, internally assessed, and internally verified evidence.

#### **Assessors must:**

- have a minimum of one year's experience in the area they are assessing
- have direct or related relevant experience in assessment
- assess all assessment tasks and activities

### **Internal Verification**

OCN NI qualifications must be scrutinised through the centre's internal quality assurance processes as part of the recognised centre agreement with OCN NI. The centre must appoint an experienced and trained centre internal verifier whose responsibility is to act as the internal quality monitor for the verification of the delivery and assessment of the qualifications.

The centre must agree a working model for internal verification with OCN NI prior to delivery of the qualification.

#### ***Internal Verifiers must:***

- have at least one year's experience in the area they are internally verifying
- attend OCN NI's internal verifier training

Internal verifiers are required to:

- support tutors and assessors
- sample assessments according to the centre's sampling strategy
- ensure tasks are appropriate to the level being assessed
- maintain up-to-date records supporting the verification of assessment and learner achievement

## Structure and Content

### OCN NI Level 2 Certificate in Art and Design

Learners must successfully complete a minimum of 15 credits from the optional units.

Total Qualification Time (TQT) for this qualification: 150 hours  
 Minimum Guided Learning Hours (GLH) for this qualification: 120 hours

Unit Reference Number	OCN NI Unit Code	Unit Title	Credit Value	GLH	Level
<i>Optional Units</i>					
<a href="#">M/617/7446</a>	CBE599	Project Design	4	32	Two
<a href="#">T/617/7447</a>	CBE600	Colour Theory and Design	3	24	Two
<a href="#">A/617/7448</a>	CBE601	Contextual Studies in The Early Twentieth Century	3	24	Two
<a href="#">F/617/7449</a>	CBE602	Making Ceramics	3	24	Two
<a href="#">T/617/7450</a>	CBE603	Drawing Application Methods	3	24	Two
<a href="#">A/617/7451</a>	CBE604	Drawing Development Methods	3	24	Two
<a href="#">J/617/7453</a>	CBE605	Drawing Methods for Painting	3	24	Two
<a href="#">F/617/7452</a>	CBE606	Life Drawing	3	24	Two
<a href="#">L/617/7454</a>	CBE607	Linear Drawing	3	24	Two
<a href="#">R/617/7455</a>	CBE608	Materials Exploration	3	24	Two
<a href="#">Y/617/7456</a>	CBE609	Mixed Media Painting Methods	3	24	Two
<a href="#">D/617/7457</a>	CBE610	Painting Methods and Appropriation	3	24	Two
<a href="#">H/617/7458</a>	CBE611	Produce and Present an Item of Jewellery	3	24	Two
<a href="#">K/617/7459</a>	CBE612	Craft Work	3	24	Two
<a href="#">D/617/7460</a>	CBE613	Design and Produce a Mosaic	3	24	Two
<a href="#">H/617/7461</a>	CBE614	Garment Construction	3	24	Two

<a href="#">K/617/7462</a>	CBE615	Painting Techniques - Surface and Form	3	24	Two
<a href="#">M/617/7463</a>	CBE616	Preparing for a Career or Further Study in the Creative and Cultural Industries	3	24	Two
<a href="#">T/617/7464</a>	CBE617	Surface Pattern Methods - Pattern Repeat	3	24	Two
<a href="#">A/617/7465</a>	CBE618	Tonal Drawing Methods	3	24	Two
<a href="#">F/617/7466</a>	CBE619	Use Materials to Create and Present Surface Patterns	3	24	Two
<a href="#">M/650/2451</a>	CBF808	Botanical Illustration	3	24	Two

## Unit Details

Title	Project Design	
Level	Two	
Credit Value	4	
Guided Learning Hours (GLH)	32	
OCN NI Unit Code	CBE599	
Unit Reference No	M/617/7446	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to produce a final product using a design project brief.		
Learning Outcomes	Assessment Criteria	
1. Be able to produce a design project brief.	1.1. Describe the key elements of a design project brief. 1.2. Produce a design project brief incorporating realistic timescales.	
2. Be able to use project ideas to inform a final product.	2.1. Use a sketchbook and/or journal to capture development ideas through all stages of production and design to inform a final product.	
3. Be able to produce the final product.	3.1. Create the final product in line with the design brief and work schedule using appropriate practical and technical skills.	
4. Be able to reflect on own design work used in the final product.	4.1. Assess final product highlighting good design features and identifying areas for improvement.	
5. Be aware of health and safety procedures in the studio.	5.1. Follow health and safety procedures in the studio.	
Assessment Guidance		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
Assessment Method	Definition	Possible Content
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Colour Theory and Design	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE600	
Unit Reference No	T/617/7447	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to understand colour theory and design and its impact on design planning.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Understand the terminology and concepts employed by colour.	1.1. Describe the terminology, concepts and characteristics within colour schemes.	
2. Be aware of the elements of the colour spectrum.	2.1. Illustrate the colour spectrum highlighting primary, secondary and tertiary colours. 2.2. Describe how various systems have attempted to standardise colour.	
3. Be aware of the relevance of colour in different historical periods.	3.1. Describe the historical associations linked to colour. 3.2. Apply elements of design in a contemporary and historical context.	
4. Be aware of the psychological associations linked to colour.	4.1. Describe the significance of psychological associations when design planning and how they can be utilised.	
5. Be aware of the spatial impact of colour.	5.1. Describe the impact of colour on an individual's perception of space.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Contextual Studies in The Early Twentieth Century	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE601	
Unit Reference No	A/617/7448	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to identify factors influencing art in the twentieth century along with other socio-cultural issues.		
<b>Learning Outcomes</b>	<b>Assessment Criteria</b>	
1. Understand what influenced art, including its practice and artists during the early twentieth century.	1.1. Summarise what influenced art, including its practice and artists during the early twentieth century.	
2. Be aware of the links between artistic production and socio-cultural issues.	2.1. Describe the links between artistic production and socio-cultural issues.	
3. Be able to undertake a research project which imitates early twentieth century art.	3.1. Research, plan and produce a piece which imitates early twentieth century art. 3.2. Assess own work identifying areas for improvement.	
4. Be aware of health and safety procedures in the studio.	4.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Making Ceramics	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE602	
Unit Reference No	F/617/7449	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to design and make a ceramic piece.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know properties, equipment and techniques used in ceramics.	1.1. Identify the properties, equipment and techniques used in ceramics.	
2. Be able to produce a design for a ceramic piece.	2.1. Produce a design brief for a ceramic piece using source materials.	
3. Be able to produce, decorate and fire a ceramic piece.	3.1. Use design brief to produce a ceramic piece. 3.2. Prepare and use glaze to decorate ceramic piece. 3.3. Use a kiln to fire ceramic piece.	
4. Be able to reflect on own ceramic piece.	4.1. Assess own ceramic piece identifying areas for improvement.	
5. Be aware of health and safety procedures in the studio.	5.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Drawing Application Methods	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE603	
Unit Reference No	T/617/7450	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to explore and assess different drawing techniques and media. The learner will produce a series of drawings considering formal elements and surface qualities.		
Learning Outcomes	Assessment Criteria	
1. Be able to use different drawing media.	1.1. Describe how and when to use different drawing media. 1.2. Demonstrate the use of different drawing media to produce at least three drawings. 1.3. Assess the outcomes of the techniques used in own work.	
2. Be aware of formal elements and surface qualities when producing drawing media.	2.1. Use different drawing surfaces to produce at least three drawings to include: a) composition b) use of line c) movement d) use of different media quality	
3. Be able to produce a personal portfolio of art and design pieces.	3.1. Use a sketch book/journal to capture development ideas to produce own personal portfolio of at least six art and design pieces. 3.2. Produce final portfolio of art and design pieces demonstrating own chosen art and/or design direction. 3.3. Assess final portfolio identifying strengths and weaknesses.	
4. Be aware of health and safety procedures in the studio.	4.1. Follow health and safety procedures in the studio.	
Assessment Guidance		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
Assessment Method	Definition	Possible Content
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log

Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary
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Title	Drawing Development Methods	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE604	
Unit Reference No	A/617/7451	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to produce drawings using different media and on different surfaces.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to use different drawing media.	1.1. Describe how and when to use different drawing media. 1.2. Produce at least three pieces of practical work using different drawing media.	
2. Be able to draw on different surfaces.	2.1. Describe how and when to use different drawing surfaces. 2.2. Produce at least three drawings on different surfaces.	
3. Be able to draw three-dimensional (3D) form, mass, space, structure and scale.	3.1. Illustrate the use of the following techniques in drawing: a) 3D form b) mass c) space d) structure scale	
4. Be able to make drawings at varying tempos.	4.1. Demonstrate making drawings at different paces and over varying lengths of time.	
5. Be able to use sketchbooks.	5.1. Use supporting research and notation to select and collect information. 5.2. Select items from research and sketchbooks to influence and develop own drawing pieces.	
6. Be aware of health and safety procedures in the studio.	6.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log

Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary
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Title	Drawing Methods for Painting	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE605	
Unit Reference No	J/617/7453	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to develop skills in using various drawing methods for painting.		
Learning Outcomes	Assessment Criteria	
1. Be able to use drawing media.	1.1. Illustrate how to apply and use different media.	
2. Be able to use different drawing surfaces.	2.1. Describe how and when to use different drawing surfaces. 2.2. Demonstrate the use of different drawing surfaces.	
3. Understand the use of drawing in the preparation and production of paintings.	3.1. Describe the use of drawing in the preparation and production of paintings.	
4. Be able to use line and tone.	4.1. Use drawing skills and processes related to line and tone.	
5. Be able to use sketchbooks.	5.1. Use supporting research and notation to select and collect information. 5.2. Use information from research and sketchbook to influence and develop own drawing and painting.	
6. Understand the relationship between drawing and painting.	6.1. Describe the relationship between drawing and painting, in practical and historical terms.	
7. Be aware of health and safety procedures in the studio.	7.1. Follow health and safety procedures in the studio.	
Assessment Guidance		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
Assessment Method	Definition	Possible Content
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log

Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary
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Title	Life Drawing	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE606	
Unit Reference No	F/617/7452	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to gain an understanding of different life drawing approaches.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know different life drawing approaches.	1.1. Describe the principles underpinning life drawing and compare different approaches.	
2. Be able to use shadowing, proportion, shape line and tone when drawing from a life model.	2.1. Draw using a live model incorporating: a) shadowing b) proportion c) shape d) line e) tone	
3. Understand the importance of maintaining a personal sketchbook.	3.1. Describe the importance of maintaining a personal sketchbook. 3.2. Compile and use a personal sketchbook to demonstrate development of techniques and ideas to show choice of form and content.	
4. Be aware of health and safety procedures in the studio.	4.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Linear Drawing	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE607	
Unit Reference No	L/617/7454	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to translate three dimensional (3D) subjects into two dimensional (2D) linear drawings.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to translate 3D subjects into 2D linear drawings.	1.1. Translate at least three 3D subjects into 2D linear drawings.	
2. Be able to create linear drawings on different surfaces.	2.1. Use the following to produce at least three linear drawings on at least three different surfaces: a) measuring b) composition c) proportion d) perspective	
3. Be aware of health and safety procedures in the studio.	3.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Materials Exploration	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE608	
Unit Reference No	R/617/7455	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to use a variety of media and materials in the development of ideas.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know how to manipulate a variety of media and materials.	1.1. Use elements of line, tone, colour, texture, pattern, shape and form in the manipulation of media and materials.	
2. Understand the importance of collating and documenting research.	2.1. Describe and use methods of collating and documenting research.	
3. Experiment with ideas, techniques and materials.	3.1. Select, use and assess techniques and materials in the development of ideas.	
4. Understand current market trends and preferences within design applications.	4.1. Describe current market trends and preference within design applications.	
5. Be able to recognise historical and contemporary materials and their uses.	5.1. Illustrate different historical and contemporary materials and their uses during a chosen period.	
6. Be aware of health and safety procedures in the studio.	6.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Mixed Media Painting Methods	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE609	
Unit Reference No	Y/617/7456	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to use and experiment with mixed media in painting.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to use mixed media materials, techniques and methods.	1.1. Use different mixed media materials, techniques and methods.	
2. Be able to use sketchbooks to produce mixed media pieces.	2.1. Use supporting research and notation to select and collect information. 2.2. Select items from research and sketchbooks to influence and develop mixed media pieces. 2.3. Produce at least three mixed media pieces which demonstrate choice of form and content.	
3. Be aware of health and safety procedures in the studio.	3.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Painting Methods and Appropriation	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE610	
Unit Reference No	D/617/7457	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to describe critical and historical contexts of painting and produce work by two dimensional (2D) image making.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be aware of the historical contexts of painting.	1.1. Describe the critical and historical contexts of painting within a chosen period.	
2. Know how to produce a piece of work using 2D image making.	2.1. Produce a piece of work using 2D image making.	
3. Know how to translate ideas and images through pictorial juxtaposition.	3.1. Translate ideas and images to construct meaning and use pictorial juxtaposition to achieve desired effect.	
4. Be able to use sketchbooks.	4.1. Use supporting research and notation to select and collect information. 4.2. Select items from research and/or sketchbooks to influence and develop own painting methods and appropriation.	
5. Be aware of health and safety procedures in the studio.	5.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Produce and Present an Item of Jewellery	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE611	
Unit Reference No	H/617/7458	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to develop, produce and present a piece of jewellery.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to develop an idea for the production of an item of jewellery.	1.1. Use sketchbooks and research to develop an idea for an item of jewellery.	
2. Be able to produce and present an item of jewellery.	2.1. Plan and prepare for production of chosen item of jewellery. 2.2. Illustrate skills and techniques required to produce chosen item of jewellery. 2.3. Produce and present final jewellery item.	
3. Be aware of health and safety procedures in the studio.	3.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/dairy

Title	Craft Work	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE612	
Unit Reference No	K/617/7459	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to plan and produce a craft project.		
<b>Learning Outcomes</b>	<b>Assessment Criteria</b>	
1. Be able to use craft tools safely.	1.1. Identify and use craft tools safely.	
2. Be able to plan a craft project.	2.1. Illustrate how to research and develop ideas for a craft project. 2.2. Plan and design a craft project identifying the necessary tools and materials. 2.3. Illustrate techniques required to produce chosen craft project.	
3. Be able to produce craft work.	3.1. Produce a final piece of craft work using correct techniques. 3.2. Assess final piece identifying areas for improvement.	
4. Be aware of the health and safety procedures in the studio.	4.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration/assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrate the skills and/or knowledge gained throughout the course	Record of observation Learner notes/written work Tutor notes/record Learner log/diary

Title	Design and Produce a Mosaic	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE613	
Unit Reference No	D/617/7460	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to design and produce a mosaic.		
<b>Learning Outcomes</b>	<b>Assessment Criteria</b>	
1. Be able to design a piece of work suitable for mosaic.	1.1. Use a sketchbook and research to produce a mosaic design idea. 1.2. Assess potential problems relating to the design and images needed for mosaics.	
2. Be able to work with tesserae.	2.1. Demonstrate the use of tesserae to include: a) material manipulation b) cutting accurately c) supporting, laying and sealing using appropriate glues and adhesives	
3. Be able to apply grout.	3.1. Select and apply grout suitable for chosen mosaic.	
4. Be aware of health and safety procedures in the studio.	4.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/dairy

Title	Garment Construction	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE614	
Unit Reference No	H/617/7461	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to design, plan and produce a finished garment.		
Learning Outcomes	Assessment Criteria	
1. Understand the design features of a chosen garment.	1.1. Collate information about the range of potential design features including: a) shape b) embellishment c) fastening details 1.2. Collate swatches to inform choice of fabric.	
2. Be able to make informed design decisions.	2.1. Justify choice of design and fabric(s). 2.2. Estimate the amount of fabric and materials required to create the design and calculate costs.	
3. Be able to construct or adapt a pattern to a specific design.	3.1. Follow design notes and diagrams to construct a pattern. 3.2. Illustrate the selected design features taking into account grain line, and seam/hem allowances.	
4. Be able to plan and prepare for the construction process.	4.1. Demonstrate how to take accurate, relevant and detailed body measurements. 4.2. Illustrate how the pattern should be adjusted accordingly. 4.3. Demonstrate how to lay pattern on fabric to correct grain line to minimise waste. 4.4. Demonstrate how to cut fabric accurately.	
5. Be able to perform specific construction techniques.	5.1. Perform construction techniques to produce different samples including: a) hems b) fastenings	
6. Be able to make a garment.	6.1. Demonstrate the construction of a well-finished garment using appropriate techniques. 6.2. Assess own work identifying possible areas for improvement.	
7. Be aware of the health and safety procedures in a studio.	7.1. Follow health and safety procedures in a studio.	
Assessment Guidance		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
Assessment Method	Definition	Possible Content
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion

Practical demonstration/assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrate the skills and/or knowledge gained throughout the course	Record of observation Learner notes/written work Tutor notes/record Learner log/diary

Title	Painting Techniques - Surface and Form	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE615	
Unit Reference No	K/617/7462	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to identify ways of inflecting a painting surface, the application of colour theory, painted effects and the use of sketchbooks to produce practical art work.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to identify methods for inflecting painted surfaces.	1.1. Identify methods of inflecting painted surfaces.	
2. Be aware of colour theory and mixing.	2.1. Illustrate the application of colour theory and the mixing of colour on practical art work.	
3. Be aware of surface form and painted effects.	3.1. Illustrate use of surface form and painted effects on practical art work	
4. Be able to use sketchbooks.	4.1. Use supporting research and notation to select and collect information to be included in own sketchbook. 4.2. Select items from research and/or sketchbooks to influence own surface form and painted effects.	
5. Be able to produce finalised artwork using visual information from different sources.	5.1. Produce finalised artwork using visual information from different sources.	
6. Be aware of health and safety procedures in the studio.	6.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Preparing for a Career or Further Study in the Creative and Cultural Industries
Level	Two
Credit Value	3
Guided Learning Hours (GLH)	24
OCN NI Unit Code	CBE616
Unit Reference No	M/617/7463
<i>Unit purpose and aim(s):</i> This unit will enable the learner to understand how to plan for a career or further study in the creative and cultural industry sectors.	
Learning Outcomes	Assessment Criteria
1. Be able to identify employment and education opportunities in the creative and cultural industry sectors.	1.1. Identify potential opportunities within one sector of the creative and cultural industries in relation to: a) starting a business b) employment c) further study
2. Be able to match creative and cultural industry sector opportunities to own personal qualities.	2.1. Assess own qualities in relation to creative and cultural industry sector opportunities including: a) interests b) attributes c) skills d) relevant achievements e) experience 2.2. List sources of information and other resources available to support the following: a) starting own business b) gaining employment c) progressing to further study
3. Be able to plan own career or further study in the creative and cultural industry sectors.	3.1. Identify the elements that should be in own career or further study plan. 3.2. Describe relevant personal information in relation to creative and cultural industry sectors to either start a business, gain employment or progress to further study. 3.3. Assemble a portfolio of creative and/or cultural industries work and/or expertise for use in either a business presentation, career or further study interview. 3.4. Develop a plan for own career or further study in a chosen creative and cultural industry sector.

### Assessment Guidance

The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.

Assessment Method	Definition	Possible Content
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration/assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrate the skills and/or knowledge gained throughout the course	Record of observation Learner notes/written work Tutor notes/record Learner log/diary

Title	Surface Pattern Methods - Pattern Repeat	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE617	
Unit Reference No	T/617/7464	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to use appropriate research materials and a sketchbook/technical notebook for surface pattern methods. The learner will use textile techniques and media and produce a design using pattern repeat.		
<b>Learning Outcomes</b>	<b>Assessment Criteria</b>	
1. Know how to use research material.	1.1. Identify and use research material to influence own work. 1.2. Demonstrate the use of a sketchbook and technical notebook when documenting information.	
2. Know how to use textile techniques and media.	2.1. Illustrate textile techniques and media in own work.	
3. Be able to use pattern repeat in the production of textile designs.	3.1. Illustrate design ideas in pattern repeat structures. 3.2. Produce a textile design using pattern repeat.	
4. Understand the problems associated with pattern repeat.	4.1. Assess potential problems associated with pattern repeat and how these may be addressed.	
5. Be aware of health and safety procedures in the studio.	5.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Tonal Drawing Methods	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE618	
Unit Reference No	A/617/7465	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to produce work using media/techniques for tonal drawing. The learner will use the effects of light/dark/shade to create a three dimensional (3D) form on a two dimensional (2D) surface.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to use media for tonal drawing.	1.1. Produce practical work using appropriate drawing techniques and use of media for tonal drawing.	
2. Know how to create a 3D form on a 2D surface.	2.1. Create a 3D form on a 2D surface to include: a) use of shading mediums b) use of transitions between light and dark	
3. Know how to use light and shade to reveal form.	3.1. Use techniques of light and shade to reveal form assessing effectiveness of transition between lights and darks.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Use Materials to Create and Present Surface Patterns	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBE619	
Unit Reference No	F/617/7466	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to create surface patterns and apply these to fabrics. The learner will also combine materials and media for machine and/or hand embroidery.		
<b>Learning Outcomes</b>	<b>Assessment Criteria</b>	
1. Understand how to create and present surface patterns and apply to fabrics.	1.1. Create and present surface patterns relating to colour, shape and texture. 1.2. Apply surface patterns to fabrics.	
2. Be able to create a variety of pattern formations and apply to fabrics.	2.1. Create a variety of pattern formations. 2.2. Apply surface pattern textiles to garments, accessories or soft furnishings.	
3. Be able to select and combine materials and media for embroidery.	3.1. Select and combine materials and media to achieve desired printing effect when creating machine and/or hand embroidery.	
4. Be aware of health and safety procedures in the studio.	4.1. Follow health and safety procedures in the studio.	
<b>Assessment Guidance</b>		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Botanical Illustration	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBF808	
Unit Reference No	M/650/2451	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to understand the structure of plants and how to create botanical illustrations.		
Learning Outcomes	Assessment Criteria	
1. Know the structure of plants.	1.1. Describe the structure and function of flowers including: a) organs b) leaves c) stems d) roots e) flowers	
2. Understand the work of botanical artists.	2.1. Describe the historical development of botanical illustration. 2.2. Assess the work of three contemporary botanical artists. 2.3. Compare scientific and contemporary botanical painting styles.	
3. Use photo images and sketchbook techniques to record botanical detail.	3.1. Use photo images and sketchbook to record botanical detail of leaves, stems, roots and flowers. 3.2. Use a sketchbook to create a botanical composition.	
4. Be able to accurately convey scale, colour and tone in botanical art.	4.1. Apply techniques of shadow and depth to draw two dimensional objects in three dimensions. 4.2. Use a given plant to create a botanical composition. 4.3. Use appropriate techniques of colour and shading to complete a botanical composition.	
Assessment Guidance		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
Assessment Method	Definition	Possible Content
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration/assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log

Coursework	Research or projects that count towards a learner's final outcome and demonstrate the skills and/or knowledge gained throughout the course	Record of observation Learner notes/written work Tutor notes/record Learner log/diary
E-assessment	The use of information technology to assess learners' work	Electronic portfolio E-tests

## Quality Assurance of Centre Performance

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### External Verification

All OCN NI recognised centres are subject to External Verification. External verification visits and monitoring activities will be conducted annually to confirm continued compliance with the conditions of recognition, review the centre's risk rating for the qualification and to assure OCN NI of the maintenance of the integrity of the qualification.

The External Verifier will review the delivery and assessment of this qualification. This will include the review of a sample of assessment evidence and evidence of the internal verification of assessment and assessment decisions. This will form the basis of the EV report and will inform OCN NI's annual assessment of centre compliance and risk. The External Verifier is appointed by OCN NI.

### Standardisation

As a process, standardisation is designed to ensure consistency and promote good practice in understanding and application of standards. Standardisation events:

- make qualified statements about the level of consistency in assessment across centres delivering a qualification
- make statements on the standard of evidence that is required to meet the assessment criteria for units in a qualification
- make recommendations on assessment practice
- produce advice and guidance for the assessment of units
- identify good practice in assessment and internal verification

Centres offering units of an OCN NI qualification must attend and contribute assessment materials and learner evidence for standardisation events if requested.

OCN NI will notify centres of the nature of sample evidence required for standardisation events (this will include assessment materials, learner evidence and relevant assessor and internal verifier documentation). OCN NI will make standardisation summary reports available and correspond directly with centres regarding event outcomes.

## Administration

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### Registration

A centre must register learners within 20 working days of commencement of this qualification.

### Certification

Certificates will be issued to centres within 20 working days of receipt of correctly completed results marksheets. It is the responsibility of the centre to ensure that certificates received from OCN NI are held securely and distributed to learners promptly and securely.

### Charges

OCN NI publishes all up to date qualification fees in its Fees and Invoicing Policy document. Further information can be found on the centre login area of the OCN NI website.

### Equality, Fairness and Inclusion

OCN NI has considered the requirements of equalities legislation in developing the specification for this qualification.

For further information and guidance relating to access to fair assessment and the OCN NI Reasonable Adjustments and Special Considerations policies, centres should refer to the OCN NI website.

## **OCN NI Level 2 Certificate in Art and Design**

**Qualification Number: 603/4984/0**

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Operational start date: 15 August 2019  
Operational end date: 31 July 2029  
Certification end date: 31 July 2031

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